



NASA
TECHRISE
STUDENT CHALLENGE



Step 4: Plan Your **Rocket-Powered Lander** Experiment
Design Flight Experiments

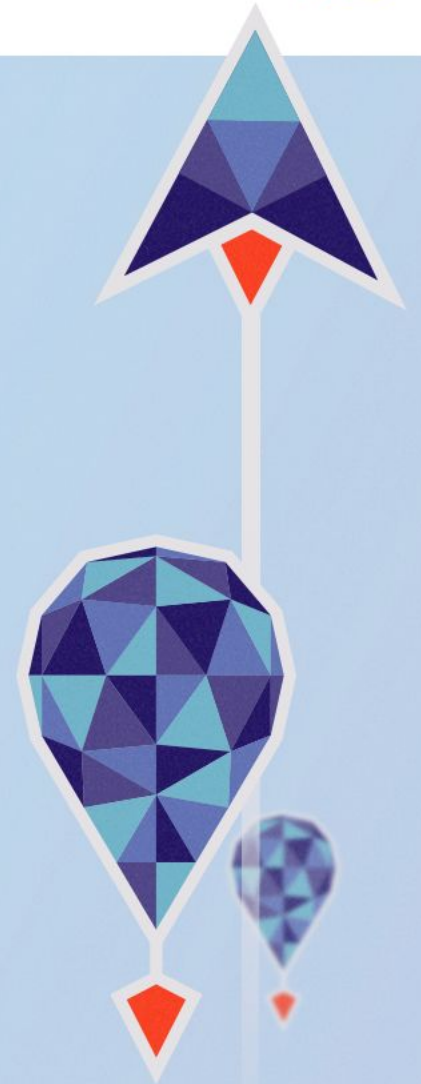
Make an Experiment Design

Now that you've thought about your experiment idea(s), it's time to plan out how you would build it and make it work. There won't be a person on the TechRise flight to control your experiment, so you will need to use a microcontroller for automation.

First, we will learn about microcontrollers.

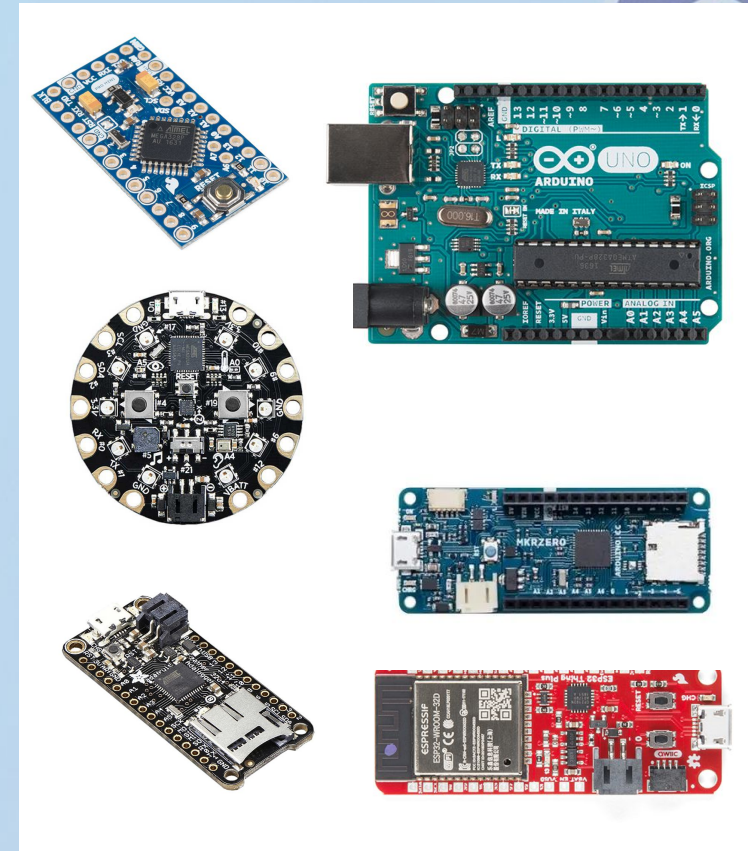
Then, we will explore different hardware components/sensors.

Lastly, you will develop an experiment design that explains **HOW** your proposed experiment idea could function during flight.



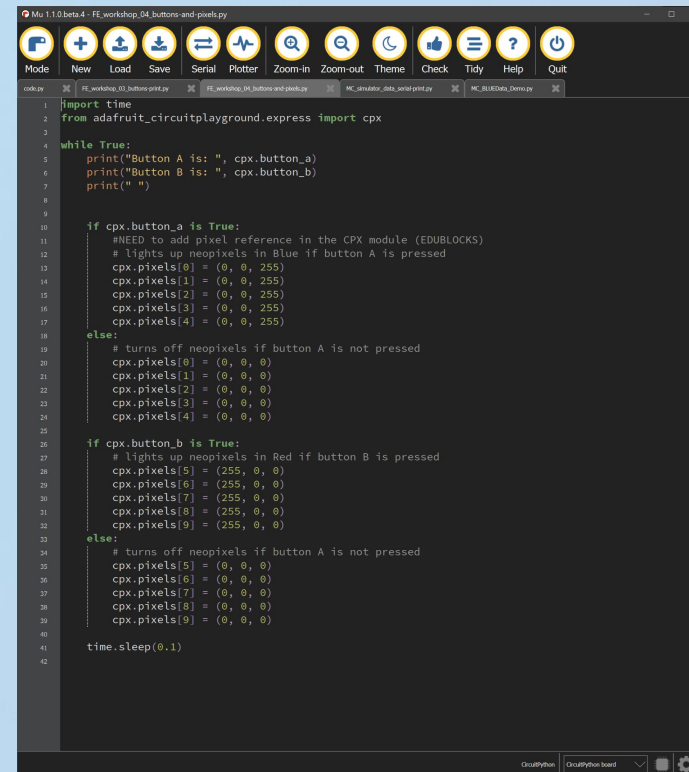
What is a Microcontroller?

- A microcontroller is the “brain” of an experiment used to automate simple tasks by receiving data (input) and sending data (output).
- For example, a microcontroller could be programmed to receive data (input) from a temperature sensor and then tell a fan (output) to turn on if the temperature goes above 80 degrees F.
- Because microcontrollers can be programmed to automate specific tasks, scientists and engineers use them to remotely record data, control motors/pumps, or take images ... whether in a lab, on a high-altitude balloon, or on Mars!



What is a Microcontroller?

- You can think of a microcontroller like a mini computer. They perform repetitive functions and can be programmed to interact with components (e.g., motors, sensors) to make your experiment work.
- You DO NOT need to include code in your proposal, nor do you need to know how to code to submit a NASA TechRise proposal, but rest assured that you will learn to code a microcontroller if selected as a winner!



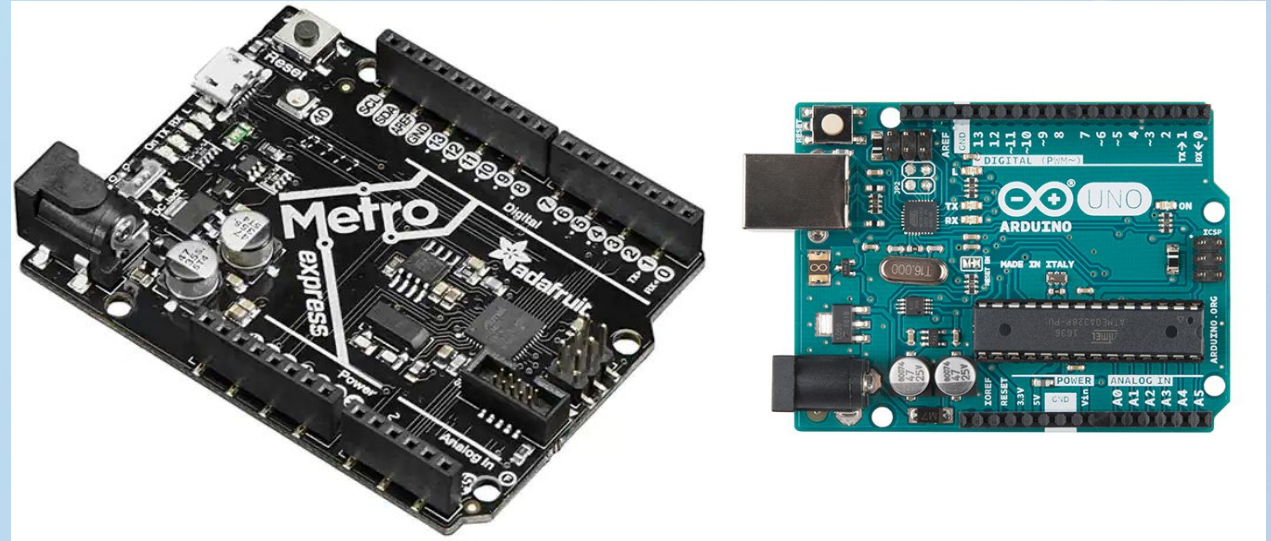
```

1 import time
2 from adafruit_circuitplayground.express import cpx
3
4 while True:
5     print("Button A is: ", cpx.button_a)
6     print("Button B is: ", cpx.button_b)
7     print(" ")
8
9
10    if cpx.button_a is True:
11        #NEED to add pixel reference in the CPX module (EDUBLOCKS)
12        # lights up neopixels in Blue if button A is pressed
13        cpx.pixels[0] = (0, 0, 255)
14        cpx.pixels[1] = (0, 0, 255)
15        cpx.pixels[2] = (0, 0, 255)
16        cpx.pixels[3] = (0, 0, 255)
17        cpx.pixels[4] = (0, 0, 255)
18    else:
19        # turns off neopixels if button A is not pressed
20        cpx.pixels[0] = (0, 0, 0)
21        cpx.pixels[1] = (0, 0, 0)
22        cpx.pixels[2] = (0, 0, 0)
23        cpx.pixels[3] = (0, 0, 0)
24        cpx.pixels[4] = (0, 0, 0)
25
26    if cpx.button_b is True:
27        # lights up neopixels in Red if button B is pressed
28        cpx.pixels[5] = (255, 0, 0)
29        cpx.pixels[6] = (255, 0, 0)
30        cpx.pixels[7] = (255, 0, 0)
31        cpx.pixels[8] = (255, 0, 0)
32        cpx.pixels[9] = (255, 0, 0)
33    else:
34        # turns off neopixels if button A is not pressed
35        cpx.pixels[5] = (0, 0, 0)
36        cpx.pixels[6] = (0, 0, 0)
37        cpx.pixels[7] = (0, 0, 0)
38        cpx.pixels[8] = (0, 0, 0)
39        cpx.pixels[9] = (0, 0, 0)
40
41    time.sleep(0.1)
42
  
```



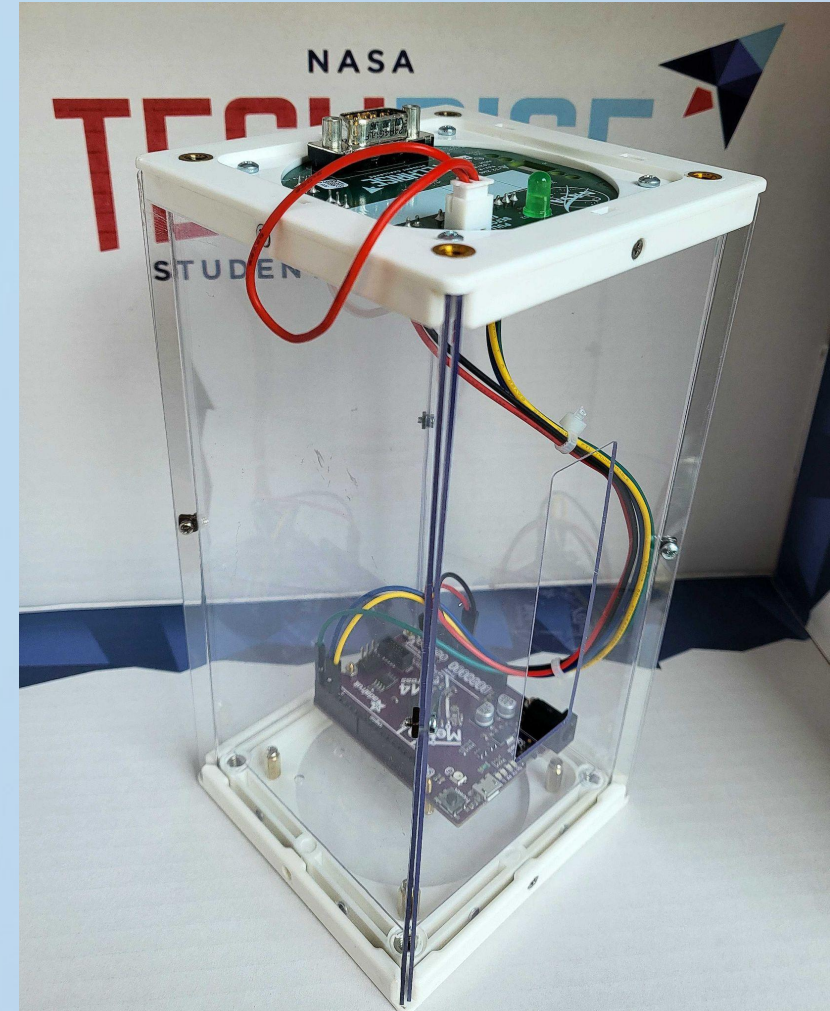
Which Microcontroller Should I Use?

TechRise winners will be provided a microcontroller, such as the Metro M4, as part of their introductory learning kit. This microcontroller can be programmed in Circuit Python or Arduino IDE. You are welcome to use this microcontroller in your final experiment or choose your own. If you decide to use your own microcontroller, please select one that can operate within the 9V, 1A power constraint during flight.



Sample Experiment Design

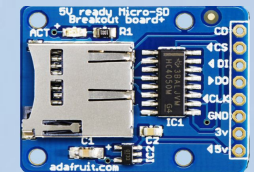
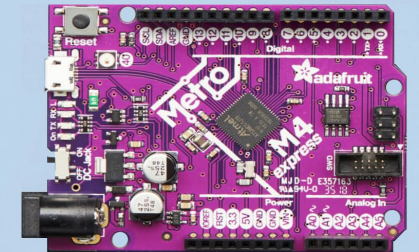
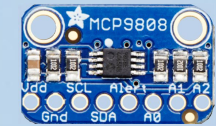
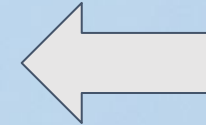
- Now, let's look at a sample experiment and explore how to develop a design for your proposal.
- For example, you can design an experiment to collect temperature throughout the flight



Sample Experiment Design - Identify Components

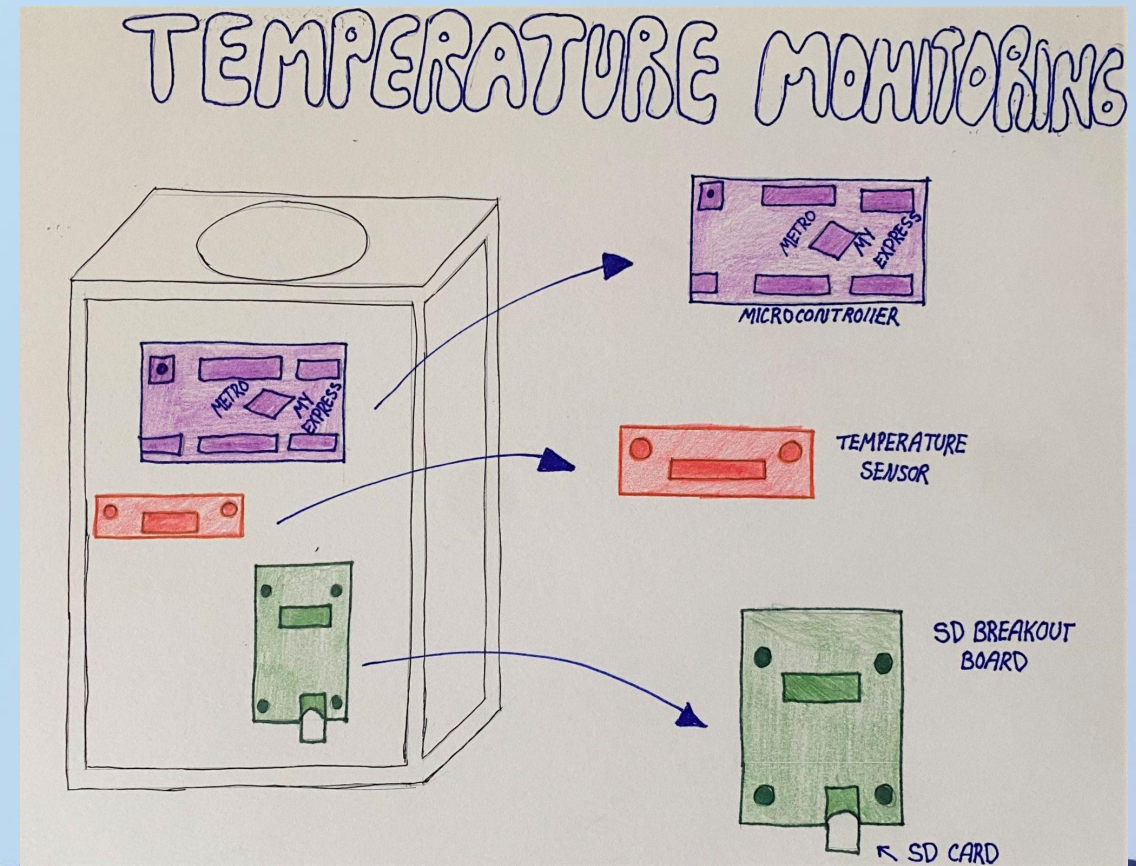
An experiment that monitors temperature throughout the flight will contain 3 main components:

- A microcontroller that was programmed to record data
- A temperature sensor to gather temperature data
- A microSD breakout board (and SD card) to store the data



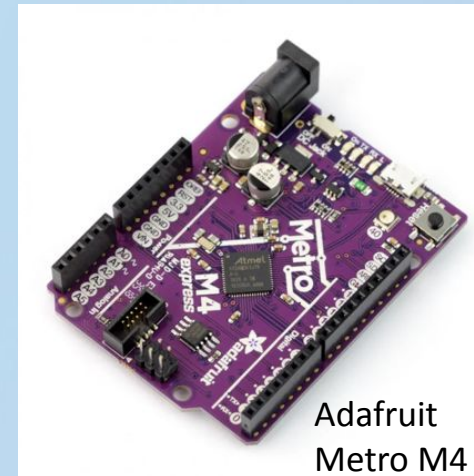
Sample Experiment Design - Draw how it will work

The sketch to the right shows a sample diagram of how the experiment is designed to work. Teams are encouraged to include a sketch or diagram of their proposed experiment in the HOW section of their proposal.

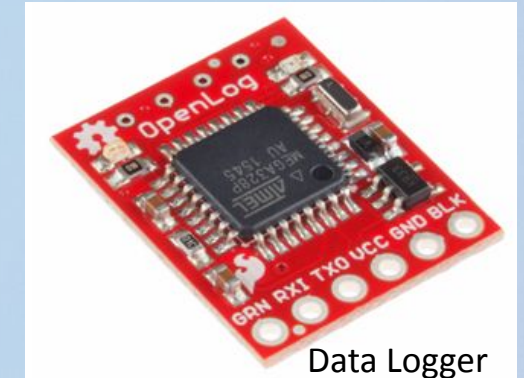


Explore Components: What will your experiment need?

In the following slides, we will review types of components that can be used with a microcontroller to build an experiment. As we review these different components, start thinking about what you may need to build your experiment idea.



Adafruit
Metro M4



Data Logger



DC Motor in
Servo Body



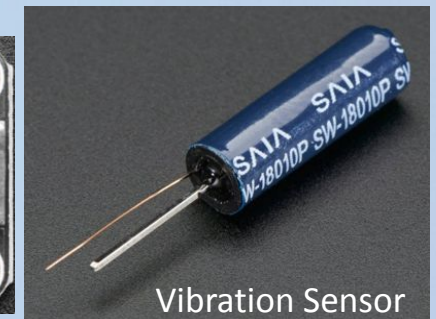
IR Thermal Camera



Dash Cam



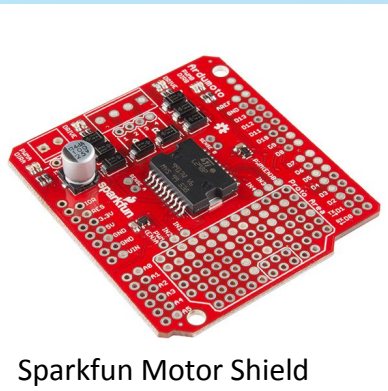
Light Sensor



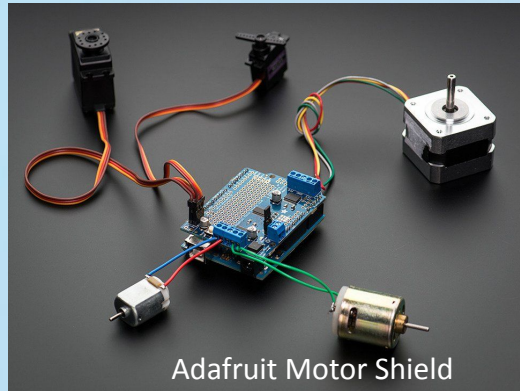
Vibration Sensor

Motion

Do you need something to move, open, close, or spin in your experiment? What about actuating something to start in flight? Explore the motion components on the worksheet like motors, servos, and solenoids



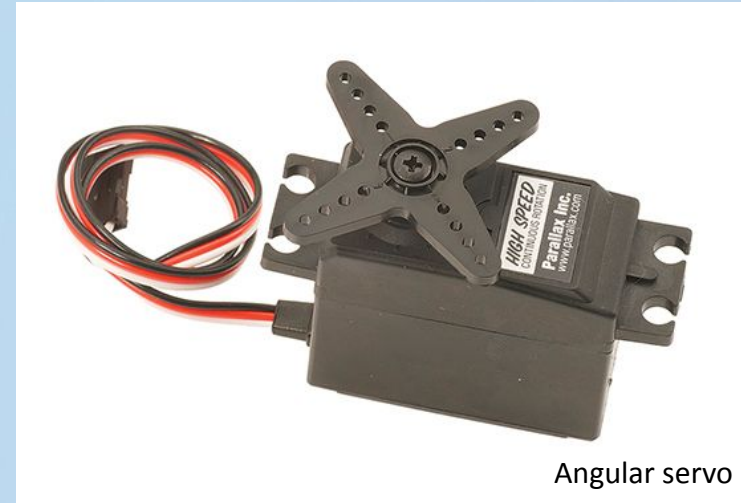
Sparkfun Motor Shield



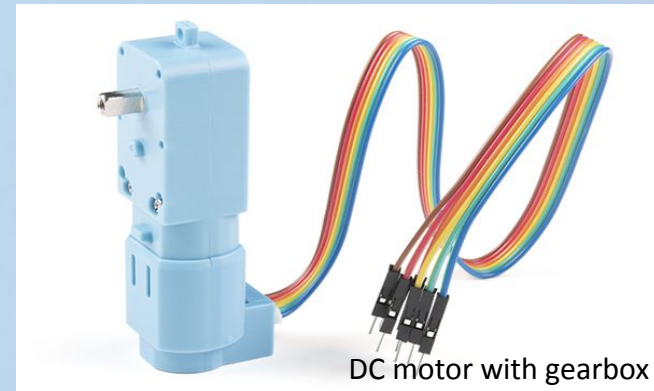
Adafruit Motor Shield



Solenoid



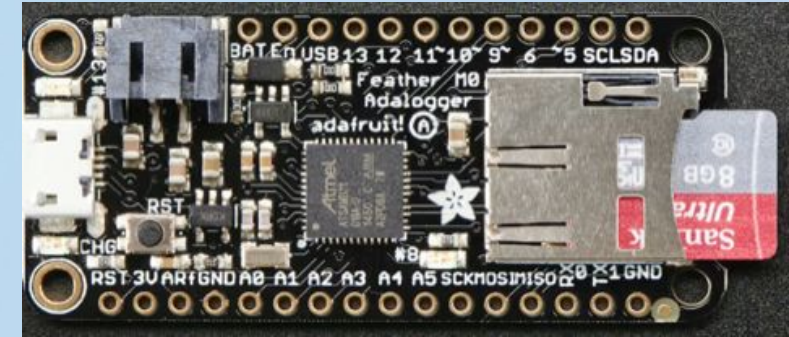
Angular servo



DC motor with gearbox

Data Capture

Do you need to record sensor data in your experiment? Like recording temperature data or saving GPS coordinates or camera images? Explore the data capture components on the worksheet like data loggers, microSD cards, and more.



Adafruit Feather M0 Adalogger



Data Logger



MicroSD Breakout Board



Adafruit SPI Flash SD Card
- XTSD 512 MB

Imaging & Cameras

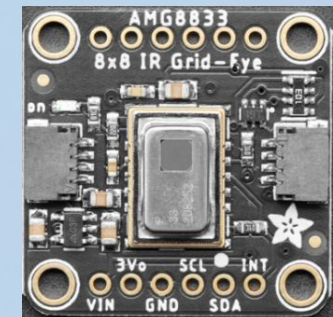
What kind of cameras should be onboard your experiment? Cameras like the dash cam can take images of your experiment or pictures of the ground below. But, you can use other cameras to see the invisible world around your experiment, like infrared thermal imaging cameras. Check out the worksheet to explore possible cameras.



Dash Cam



Adafruit IR Thermal Camera Breakout



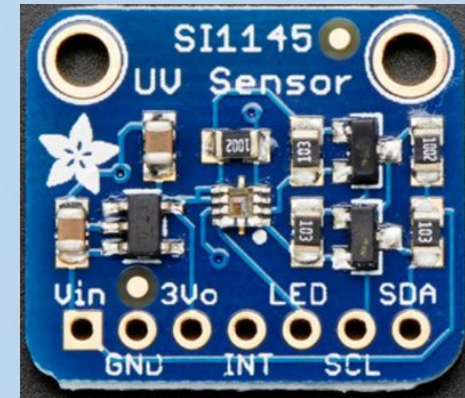
IR Thermal Camera Breakout

Light Sensors

Does your experiment need to measure light?
Different intensities of light? Different wavelengths
of light? Check out the light sensors section of
the worksheet to explore which ones may be
useful for your experiment.



UV Sensor



UV Sensor



Light Sensor



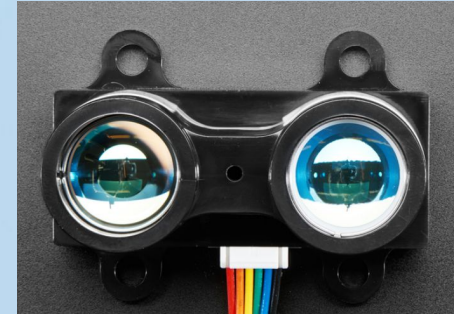
Light Spectrum Analyzer



Proximity, Light, RGB, and
Gesture Sensor

Distance Sensors

Do you want to measure the distance down to the test field? Maybe you want combine multiple types of sensors to identify objects and terrain? There are several types of distance sensor technologies, like ultrasonic and LIDAR. However, when picking distance sensors you have to be aware of the limits of their range. Due to the flight altitude of the rocket lander, only long range IR and LIDAR sensors typically have a long enough range.



LIDAR Distance Sensor



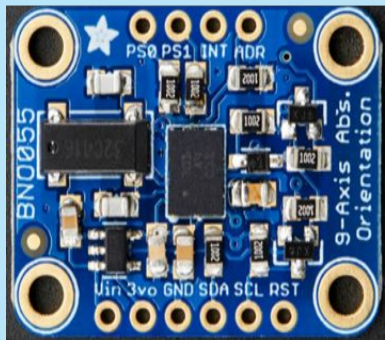
Long distance LIDAR Sensor



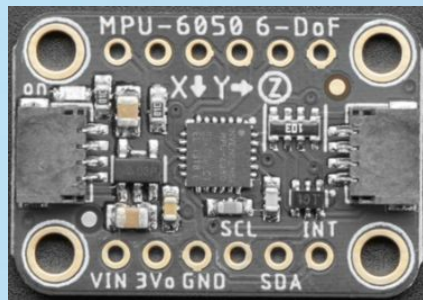
Long range IR
Distance Sensor

Motion and Force Sensors

TechRise experiments will be on the move while traveling on the rocket powered lander. And, depending on your design, so could parts of your experiment, too! Look at the components worksheet to explore sensors that detect and measure force, motion, and vibration.



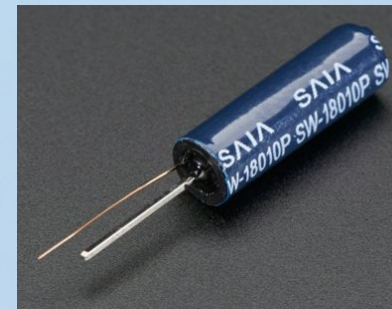
IMU



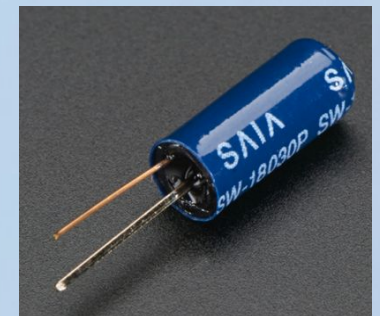
Gyro & Acceleration
Sensor



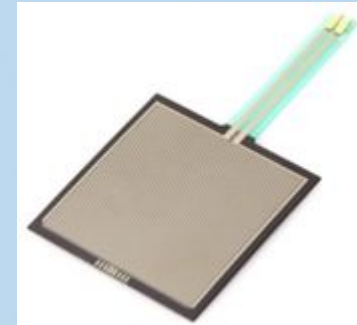
IR Beam Break Set



Fast Vibration Sensor



Slow Vibration Sensor



Force Sensitive Sensor



Strain Gauge

Radiation and Magnetism

Understanding radiation is important to human health and electronics. If your experiment aims to investigate radiation or magnetism, check out the worksheet to find a sensor that will work for your design.



Pocket Geiger Radiation Sensor



Magnetometer

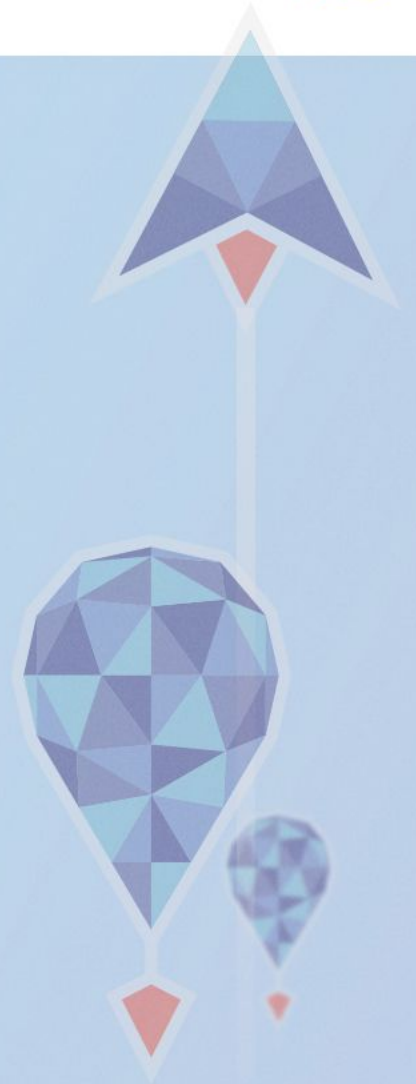


Accelerometer Magnetometer

YOU CHOOSE!

You are NOT required to use the components in the worksheet.

It is merely provided as a starting point. You may propose to use any components that your team needs to bring your experiment idea to life!



Explore Components Design Activity

Now it's time to design your experiment and develop the "HOW" for your proposal!

With your team, use the Explore Components Design Worksheet to explore a list of possible components for your experiment and then create a sketch of your experiment design for the proposal.



Explore Components Design Activity Worksheet



Explore Components Design Worksheet: Rocket-Powered Lander

Pick one TechRise experiment idea and plan out a design for it.

Explore Components Design Activity Procedure

1. Now that you've brainstormed experiment ideas and understand the electrical components needed to build an experiment, choose one idea for your group, and plan the experiment's design.
2. Review the hardware component menu (below) and use the following questions as a guide to plan your experiment.

Choose one person in your group to record the answers to the following questions.

1. What is your experiment idea?
2. What data do you want to collect from your experiment?
3. How will you capture data? What will this data tell you?
4. What main components/hardware will you need to build your experiment? Use the hardware component menu below to help plan out the design for your experiment. Keep in mind you are welcome to use other components that you know of in the design



Share Your Ideas With Your Class

