

#### **BRAINSTORM & DESIGN LESSON**

# LIGHT MEETS MATTER

It's brainstorm time! Investigate how different materials interact with light. Students will experiment with reflection, absorption, transmission, scattering and diffraction and use an LED light to learn how transparent, translucent and opaque objects are determined.









LEARN HOW DIFFERENT MATERIALS
INTERACT WITH LIGHT

SEE BELOW

### **VOCABULARY:**

- Transmission
- Absorption
- Reflection
- · Specular Reflection
- Scattering
- Refraction
- Diffraction
- Transparent
- Translucent
- Opaque

# MATERIALS

Try to include materials students will have access to for their art project. Feel free to include materials with more than one light interaction.

#### ACTIVITY ONE: LIGHT MEETS MATTER

- · Brainstorm & Design Worksheet (1 per student)
- Flashlight (Minimum of 1 per station)
- Ruler (1 per group)
- Recycled or Borrowed Materials (1 set per station needed)
- STATION A: 3+ opaque objects that absorb/reflect light to create color, black, or white surfaces

Examples: Non-white objects, Colored Cardstock, Egg carton, Fabric, Cardboard Boxes/Pieces

• STATION B: 3+ objects that transmit light (transparent or translucent objects)

Examples: Clear Plastic (bottle, container, bag, plastic wrap), Clear Glass (cup, glass laboratory wear), Thin Paper, Lamp Shade, Sheer Fabric and Clear Tubing

• STATION C: 3+ objects that reflect light with mirror-like surfaces

Examples: Old CDs, Mirror, Foil, Metal Can, Shiny Coins, Metal Paper Clip, Rocks that shine/shimmer (obsidian, granite)

• STATION D: 3+ objects that scatter (diffuse) light

Examples: Clear glass of water with 1-2 teaspoons of milk mixed in, cloudy/sheer objects such as:

https://www.instructables.com/id/13-Ideas-for-Diffusing-LEDs/





# MATERIALS CONTINUED

• STATION E: 3+ objects that refract light

Examples: glass container with water and objects ½ immersed (pencil in water), coin at the bottom of a glass beaker filled with water, prism, magnifying glass, glass slab on top of printed material

# PROCEDURE

1) DOWNLOAD AND TEACH THE LIGHT MEETS MATTER PowerPoint: We have provided a Future Engineers PPT. Feel free to customize it to suit your teaching needs.

2) ACTVITY ONE: LIGHT MEETS MATTER

Pre-Preparation

Find materials for each of your stations. Depending on how many students you have, you may need duplicate stations.

Set up stations (A-E) in the classroom with a flashlight and materials.

- a. Students will work in groups of up to 4 students and spend 3-4 minutes at each station investigating how light reacts with the various materials. Teacher can use a timer if needed.
- b. Students will use their worksheets as a guide to complete the activity. Worksheets ask the following questions at each station.

Is the material/object transparent, translucent or opaque?

Does the material/object absorb, transmit, reflect (is it specular), scatter, refract or diffract light?

Do you see a trend with the objects in the station? Describe the trend.

c. Students will use the flashlight at each station and experiment with each material provided and test the following

How light reacts to the static (non-moving) material at 1" distance

How light reacts to the static material at 5" distance.

How light reacts to the kinetic (moving) material at 1" distance

How light reacts to the kinetic material at 5" distance

- d. When the investigation is complete, discuss results. Ask the students what materials they will consider for their art piece and why.
- 3) ACTVITY TWO: DESIGN & SKETCH

Use the worksheet provided to design and sketch your art piece.







#### **BACKGROUND INFORMATION**

#### Light and Matter

When light interacts with matter it can be transmitted, absorbed, reflected, refracted, diffracted, or scattered. The way light reacts depends on the material and frequency (color) of the light. It is important to note that light waves travel in straight lines until they interact with something.

- Transmission: Occurs when light passes through the object without interacting. Light shining through a window is a simple example of transmission.
- Absorption: Is when light hits an object, is absorbed, and causes its atoms to vibrate. This vibration converts the energy into heat. If you wear a black shirt or get into a dark-colored car on a hot day, you will see/feel the effects of absorption.
- · Specular Reflection: When incoming light hits a smooth, mirror-like surface and bounces off
- Refraction: When incoming light travels through another medium, like from air to glass for example, it slows down and changes direction. The direction change is dependent on the light's wavelength.
- Diffuse Reflection (Scattering): When incoming light reflects off an object in many different directions. Scattering is also called Diffusion.
- Transparent: Transparent objects allow light to travel through them. Materials like air, water, and clear glass are called transparent.
- Translucent: Translucent objects allow some light to travel through them. Materials like frosted glass and some plastics are
  called translucent. When light passes through these objects it changes direction many times and is scattered as it passes
  through. Therefore, we cannot see clearly through them and objects on the other side of a translucent object appear fuzzy
  and unclear.
- Opaque: Opaque objects block light from traveling through them. Most of the light is either reflected by the object or absorbed and converted to thermal energy. Materials such as wood, stone, and metals are opaque to visible light.

#### ADDITIONAL LIGHT ENERGY TEACHING RESOURCES:

- Light Absorption, Reflection, and Refraction: <a href="https://www.physicsclassroom.com/class/light/Lesson-2/Light-Absorption,-Reflection,-and-Transmission">https://www.physicsclassroom.com/class/light/Lesson-2/Light-Absorption,-Reflection,-and-Transmission</a>
- Light, Absorb, Reflect & Refract: https://www.youtube.com/watch?v=k0eGjaEWpPU
- Light Absorption, Reflection & Transmission: <a href="https://www.youtube.com/watch?v=DOsro2kGjGc">https://www.youtube.com/watch?v=DOsro2kGjGc</a>
- Understanding Refraction: <a href="https://www.youtube.com/watch?v=95V-QJYZ2Dw">https://www.youtube.com/watch?v=95V-QJYZ2Dw</a>
- Reflection: <a href="https://www.youtube.com/watch?v=LZ8Cla1lTFk">https://www.youtube.com/watch?v=LZ8Cla1lTFk</a>



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#### **NEXT GENERATION SCIENCE STANDARDS**

MS-PS4-2 Waves and their Applications in Technology for Information Transfer: Develop and use a model to describe that waves are reflected, absorbed or transmitted through various materials.

- PS4.B Electromagnetic Radiation: When light shines on an object, it is reflected, absorbed, or transmitted through the object, depending on the objects material and frequency (color) of the light. The path that light travels can be traced as straight lines, except at surfaces between different transparent materials (e.g., air and water, air and glass) where the light path bend. A wave model of light is useful for explaining brightness, color, and the frequency-dependent bending of light at a surface between media. However, because light can travel through space, it cannot be a matter wave, like sound or water waves.
- Crosscutting Concepts: Structures can be designed to serve particular functions by taking into account properties of different materials, and how materials can be shaped and used





### **BRAINSTORM & DESIGN WORKSHEET**

# LIGHT MEETS MATTER

When light hits something it can either be absorbed, transmitted (go through it) or be reflected. However, in most cases, the interaction is a combination of these three ways. Review the vocabulary below, then answer the questions that follow at your stations.

#### **VOCABULARY**

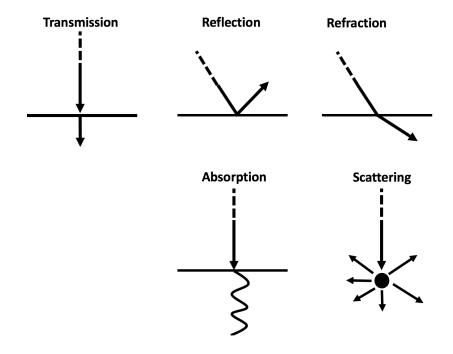
Transmission: Light passes through and object. Absorption: Light gets taken in by an object. Reflection: Light bounces off an object.

Scattering: Light bounces (reflects) off an object in many different directions because the object is not smooth.

Refraction: Light bends as it passes (transmits) through an object. Transparent: A clear object light can pass (transmit) through.

Translucent: A semi-clear object that some light can pass (transmit) through.

Opaque: An object that light cannot pass through.



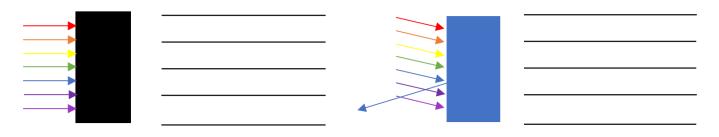


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Select a material from the station and describe it in the space provided.
Is the object transparent, translucent or opaque?
How does the object interact with light? Does it absorb, transmit, reflect, scatter, refract or diffract light

Use a flashlight to shine a light on your material from the distances listed in the table answer the following questions. If the table says Kinetic have your partner gently shake the object.

Distance from Flashlight Beam	Static (Still Object)/ Kinetic (Shake the Object)	Describe what happens to the light.
1 inch	Kinetic	
5 inches	Static	
5 inches	Kinetic	



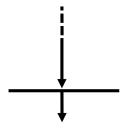


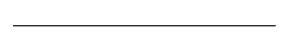
### STATION B

Select a material from the station and describe it in the space provided.		
Is the object transparent, translucent or opaque?		
How does the object interact with light? Does it absorb, transmit, reflect, scatter, refract or diffract light		

Use a flashlight to shine a light on your material from the distances listed in the table answer the following questions. If the table says Kinetic have your partner gently shake the object.

Distance from Flashlight Beam	Static (Still Object)/ Kinetic (Shake the Object)	Describe what happens to the light.
1 inch	Kinetic	
5 inches	Static	
5 inches	Kinetic	





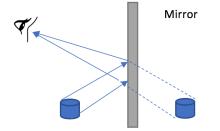


### STATION C

Select a material from the station and describe it in the space provided.
Is the object transparent, translucent or opaque?
How does the object interact with light? Does it absorb, transmit, reflect, scatter, refract or diffract light

Use a flashlight to shine a light on your material from the distances listed in the table answer the following questions. If the table says Kinetic have your partner gently shake the object.

Distance from Flashlight Beam	Static (Still Object)/ Kinetic (Shake the Object)	Describe what happens to the light.
1 inch	Kinetic	
5 inches	Static	
5 inches	Kinetic	



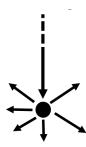


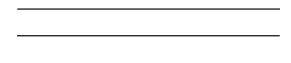
### STATION D

Select a material from the station and describe it in the space provided.
Is the object transparent, translucent or opaque?
How does the object interact with light? Does it absorb, transmit, reflect, scatter, refract or diffract light?

Use a flashlight to shine a light on your material from the distances listed in the table answer the following questions. If the table says Kinetic have your partner gently shake the object.

Distance from Flashlight Beam	Static (Still Object)/ Kinetic (Shake the Object)	Describe what happens to the light.
1 inch	Kinetic	
5 inches	Static	
5 inches	Kinetic	





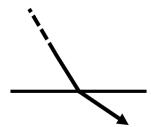


### STATION E

Select a material from the station and describe it in the space provided.			
Is the object transparent, translucent or opaque?			
How does the object interact with light? Does it absorb, transmit, reflect, scatter, refract or diffract light			

Use a flashlight to shine a light on your material from the distances listed in the table answer the following questions. If the table says Kinetic have your partner gently shake the object.

Distance from Flashlight Beam	Static (Still Object)/ Kinetic (Shake the Object)	Describe what happens to the light.
1 inch	Kinetic	
5 inches	Static	
5 inches	Kinetic	





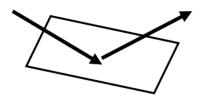




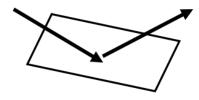
### **BRAINSTORM LESSON WORKSHEET**

# COLOR ABSORBTION & REFLECTION

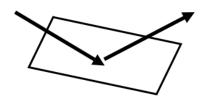
White light is made up of the colors of the rainbow ROYGBIV (Red, Orange, Yellow, Green Blue, Indigo and Violet). Objects will absorb and reflect ROYGBIV. The reflected colors are what we see. For example, a red shirt is absorbing OYGBIV reflecting R (red). With this in mind, try to determine what color the blocks are below..



Illuminated by ROYGBIV.
Block capable of absorbing ROYGBI.
What color is this block?



Illuminated by ROYGBIV.
Block capable of absorbing ROYBIV.
What color the block?



Illuminated by ROYGBIV.
Block capable of absorbing RYGBIV.
What color is the block?





### **BRAINSTORM WORKSHEET**

# WHAT WILL YOU CREATE?

Use the brainstorming categories below to explore how light interacts with different materials. Think about what materials to use in your art piece, evaluate the pros and cons, and sketch your artwork design.

### **Brainstorming Categories:**

What light interactions will your art piece show? Below are some brainstorming topics to spark your imagination!

#### TRANSMISSION



What objects let light pass through them? Are these objects transparent or translucent? How will you incorporate light transmission into your art piece?

#### REFLECTION



Light that bounces off an object is reflected. Some materials reflect some visible light and others can reflect all of it. Experiment with materials the reflect light to determine how to convey this interaction with you art piece. Or maybe you want a shiny specular reflection kind of look?

### **ABSORPTION**



When light is aborbed by an object it is converted to heat. What materials absorb light? What happens whan all visible light is absorbed? What happens when some light is absorbed and some is reflected?

#### REFRACTION



When light transmits through different mediums it can change speed and direction. This can change how the object appears to us and in some cases can separate white light into the visible spectrum. What are some examples of refraction?

#### **SCATTERING**



Scattering occurs when light passes through a non uniform (imperfect) medium and is deflected in various directions. This often creates soft or diffuse light effects. Can you think of examples of scattering that could be incorporated into your design?





### **BRAINSTORM & DESIGN WORKSHEET**

# **DESIGN & SKETCH**

Now that you have experimented with light interactions, take some time to reflect (haha) and decide what materials and interactions you'd like in your bright are design

What materials would you like to use in your art piece?	
How do these materials interact with light?	

Use the space below to sketch a design/s ideas for your art piece.

